

ASSIGNMENT – REINTERPRET OLD MASTER PAINTING PT 2

Now that you have shot (wonderful) video based in some way on one of the old master paintings I gave to you. You also made books that explore rhythm and transitions and a final book that uses the footage as a preliminary edit.

For next week I would like you to use that footage to assemble a piece that starts from your book-edit, though feel free to make changes as needed. Keep in mind your initial impulses (what you were inspired by, what you were thinking about when shooting, history, your interests as an artist, etc) but be open to the piece changing as you edit it.

Again: your primary concern is creating an amazing work of art, not following a preset script or making a narrative “movie”. Take risks, try things out, and see where the process leads you. The idea isn’t to make something that makes sense in terms of a story, but makes an interesting and compelling series of images and sounds.

The only other requirement for this assignment is that you really try to refine the edits. Ask yourself: should that clip be that long; how will an extra second (or half second, or a few frames) effect the way the piece feels? How long should that transition be to allow the clips to flow smoothly together?

Work on the project for a while, take a break (an hour, a few days, etc) and come back with fresh eyes. Talk to each other or to your friends; it’s easy to get buried in a project, so a fresh perspective helps.

We will critique these projects in class next week, so please be prepared to talk a little about how your video relates to the painting you chose, how it changed as you worked, etc.

Project requirements:

- + Project shows time and consideration, edits carefully considered
- + All edits and transitions feel
- + Final video is at least 2 minutes long, not counting title screens, etc
- + Exported as a .mov Quicktime file
- + Uploaded to the server by the *beginning* of class, ready for critique

Next week: Audio in FCP (and in general)