

ABSTRACT VIDEO, PART 2

Using the footage and audio you have shot, I would like you to piece it together into a cohesive piece. Think about the videos I have shown you this week and last and the way that those artists make interesting, moving, dizzying, and other experiences by simply combining images together.

I don't want you to think of this as a story but perhaps a moving abstract painting. You can use ideas from narrative film-making: there can be an overall arc or change throughout the piece such as a shift from peaceful to frantic, or the way that very different images set a sort of emotional "scene".

In the same way you are working with your video footage, also use the audio-only clips you shot to help create the overall feeling you want your piece to embody.

This is a great opportunity for you to try out something weird or crazy. As I will say all semester, take risks and try something that might not work but that's an interesting experiment!

Project requirements:

- + Final video uses both video and audio you shot for this week
- + No outside footage or sounds allowed - - no music, found footage, etc
- + Project is between 2-4 minutes, not counting any title screens or credits
- + Exported as a Quicktime file and on the server by the beginning of class to be considered on time

MIDTERM

I will be grading projects next week, so be sure to get all videos and other projects finished and turned in. These include:

- + Pickpocket project
- + Remake Old Master Painting video *and* book
- + Abstract Video

All video projects must be in Quicktime format to be graded.

OPPORTUNITY

Also, we have an opportunity to visit the Harry Partch instrument collection on campus on an upcoming Wednesday. All students are welcome and though this is not required it is a one-of-a-kind resource and highly recommended.

Next week:
Critique of Video I and II projects